

University of
Lethbridge



Program Planning Guide

Department: New Media

Calendar Year: 2018/2019

Name: _____

ID: _____

New Media

Bachelor of Fine Arts - New Media

Department of New Media:

www.uleth.ca/finearts/new-media

Academic Calendar:

www.uleth.ca/ross/academic-calendar

High School Admission Requirements:

www.uleth.ca/ross/admissions/undergrad/high-school

Co-operative Education:

www.uleth.ca/artsci/coop

Current and Past Program Planning Guides:

www.uleth.ca/ross/ppgs

Faculty of Fine Arts Advising:

www.uleth.ca/finearts/advising

finearts.advising@uleth.ca

403-329-2691

W660

This is a planning guide and not a graduation check or guarantee of course offerings. You should have a program check done in your final year of studies. Students are responsible for the accuracy of their own programs. The guide should be used in conjunction with the University of Lethbridge Calendar, which is the final authority on all questions regarding program requirements and academic regulations. Contact an Academic Advisor in the Faculty of Fine Arts for advising information.

Program Worksheet

Name : _____ **ID :** _____

- | | | | | |
|--------------------------|--|--------------------------|--------|--|
| <input type="checkbox"/> | 1. Art 2031 - Foundation Studio (Drawing and Image) | <input type="checkbox"/> | 17. | One of: |
| <input type="checkbox"/> | 2. Art 2032 - Foundation Studio (Object and Space) | <input type="checkbox"/> | | <input type="checkbox"/> Cinema 3000 - Contemporary American Cinema |
| <input type="checkbox"/> | 3. Cinema 1000 - Introduction to Cinema Studies | <input type="checkbox"/> | | <input type="checkbox"/> Cinema 3001 - Film Authorship |
| <input type="checkbox"/> | 4. New Media 1000 - Introduction to New Media | <input type="checkbox"/> | | <input type="checkbox"/> Cinema 3201- Documentary Film Studies |
| <input type="checkbox"/> | 5. New Media 2005 - Design Fundamentals for New Media | <input type="checkbox"/> | | <input type="checkbox"/> Cinema 3202 - Film Noir and Crime Cinema |
| <input type="checkbox"/> | 6. New Media 2010 - Visual Communications for New Media | <input type="checkbox"/> | | <input type="checkbox"/> Cinema 3203 - Film Comedy |
| <input type="checkbox"/> | 7. New Media 2030 - Digital Video Production | <input type="checkbox"/> | | <input type="checkbox"/> Cinema 3550 - History of Animation |
| <input type="checkbox"/> | 8. New Media 2150 - History and Theory of New Media | <input type="checkbox"/> | | <input type="checkbox"/> New Media 3250 - Media, Advertising, and Consumer Culture |
| <input type="checkbox"/> | 9. New Media 3030 - 3-D Computer Modelling and Animation | <input type="checkbox"/> | | <input type="checkbox"/> New Media 3300 - Theory and Aesthetics of Digital Games |
| <input type="checkbox"/> | 10. New Media 3150 - Seminar in New Media Studies | <input type="checkbox"/> | | <input type="checkbox"/> New Media 3560 - Popular Narrative |
| <input type="checkbox"/> | 11. New Media 3380 - Programming for Artists | <input type="checkbox"/> | | <input type="checkbox"/> New Media 3650 - Modern Media, War and Propaganda |
| <input type="checkbox"/> | 12. New Media 3420 - Narrative for New Media | | | |
| <input type="checkbox"/> | 13. New Media 3520 - Web Design and Development | <input type="checkbox"/> | 18-22. | Either: |
| <input type="checkbox"/> | 14. New Media 3680 - Interaction Design | <input type="checkbox"/> | | <input type="checkbox"/> New Media 4651 - Internship (12.0 credit hours) |
| <input type="checkbox"/> | 15. New Media 3900 - Portfolio and Professional Practice | <input type="checkbox"/> | | <input type="checkbox"/> New Media 4661 - Internship Project (3.0 credit hours) |
| <input type="checkbox"/> | 16. One of: | | | |
| <input type="checkbox"/> | <input type="checkbox"/> Cinema 3010 - Cinematography and Lighting | | | |
| <input type="checkbox"/> | <input type="checkbox"/> Cinema 3110 - Postproduction and Visual Effects | | | OR |
| <input type="checkbox"/> | <input type="checkbox"/> Cinema 3810 - Expanded Cinema | <input type="checkbox"/> | | One of: |
| <input type="checkbox"/> | <input type="checkbox"/> Cinema 4010 - Narrative Production Techniques | <input type="checkbox"/> | | <input type="checkbox"/> New Media 4690 - Advanced Studio (6.0 credit hours) |
| <input type="checkbox"/> | <input type="checkbox"/> Cinema 4420 - Screenwriting | <input type="checkbox"/> | | <input type="checkbox"/> New Media 4995 - Undergraduate Thesis (6.0 credit hours) |
| <input type="checkbox"/> | <input type="checkbox"/> Cinema 4820 - Writing for Comedy | <input type="checkbox"/> | | |
| <input type="checkbox"/> | <input type="checkbox"/> New Media 3040 - Colour Theory and Digital Photo Manipulation | <input type="checkbox"/> | | Three Cinema and/or New Media Electives (9.0 credit hours) at the 3000/4000 level. |
| <input type="checkbox"/> | <input type="checkbox"/> New Media 3310 - Game Design: Theory and Practice | _____ | | _____ |
| <input type="checkbox"/> | <input type="checkbox"/> New Media 3640 - Character Animation I | _____ | | _____ |
| <input type="checkbox"/> | <input type="checkbox"/> New Media 3700 - Event and Exhibition Design | _____ | | _____ |
| <input type="checkbox"/> | <input type="checkbox"/> New Media 3720 - The Dynamic Web | | | |
| <input type="checkbox"/> | <input type="checkbox"/> New Media 3820 - Information Design | | | |
| <input type="checkbox"/> | <input type="checkbox"/> New Media 4520 - Advanced Web Design | | | |
| <input type="checkbox"/> | <input type="checkbox"/> New Media 4830 - Theory and Practice of Motion Capture | | | |

- _____ 23-27. Five additional courses from the Faculty of Fine Arts including at least two courses at the 3000/4000 level.
23. _____
24. _____
25. _____
26. _____ (3000/4000 level)
27. _____ (3000/4000 level)

- _____ 28-32. Five Electives (15.0 credit hours) from any Faculty or School.
28. _____
29. _____
30. _____
31. _____
32. _____

Note: Students completing an optional Concentration in Animation and Gaming, Cinema Production, or Web and Graphic Design will include those courses within #23-32 above. See right for the optional Concentration course lists.

Liberal Education List Requirement:

Social Science

33. _____
34. _____
35. _____
36. _____

Science

37. _____
38. _____
39. _____
40. _____

Students may opt to further specialize in one of three areas by completing one of the following concentrations. Concentrations are optional. Students may not double count New Media or Cinema courses to meet degree requirements that can only be met by either discipline. The completed concentration will be acknowledged on the official transcript.

Animation and Gaming Concentration (optional)

- _____ 1. New Media 3310 - Game Design: Theory and Practice
- _____ 2. New Media 3640 - Character Animation I
- _____ 3-5. Three of:
- _____ New Media 2015 - Digital Drawing and Animation
- _____ New Media 3710 - Creative Foundations For Game Development
- _____ New Media 4620 - Character Animation II
- _____ New Media 4710 - Video Game Production
- _____ New Media 4830 - Theory and Practice of Motion Capture

Cinema Production Concentration (optional)

- _____ 1. Cinema 3010 - Cinematography and Lighting
- _____ 2. Cinema 3110 - Postproduction and Visual Effects
- _____ 3. Cinema 4010 - Narrative Production Techniques
- _____ 4-5. Two of:
- _____ Cinema 3810 - Expanded Cinema
- _____ Cinema 4420 - Screenwriting
- _____ Cinema 4820 - Writing for Comedy
- _____ New Media 3640 - Character Animation I

Web and Graphic Design Concentration (optional)

- _____ 1. New Media 3720 - The Dynamic Web
- _____ 2. New Media 4520 - Advanced Web Design
- _____ 3-5. Three of:
- _____ New Media 2015 - Digital Drawing and Animation
- _____ New Media 2040 - Function and Culture of Design
- _____ New Media 3040 - Colour Theory and Digital Photo Manipulation
- _____ New Media 3820 - Information Design

Sample Sequencing Plan

Shown below is a sample sequence of courses for your degree. If you follow this plan, you should be able to graduate in four years, provided you complete five courses per term. Students who wish to alter this sequence with regard to the specifically listed courses should consult with an Academic Advisor in the Faculty of Fine Arts.

Minor (Optional): _____
 See the 2018/2019 Calendar, p. 291, for eligible minors.

- | | |
|----------|----------|
| 1. _____ | 4. _____ |
| 2. _____ | 5. _____ |
| 3. _____ | 6. _____ |

Other Graduation Requirements:

- _____ Minimum of 40 courses (120.0 credit hours).
- _____ Cumulative GPA of at least 2.00.
- _____ Cumulative GPA of at least 2.50 in all New Media courses.
- _____ Liberal Education List Requirement. A maximum of four courses from one department may be counted toward this requirement. See the 2018/2019 University of Lethbridge Calendar, School of Liberal Education for complete information.
- _____ Thirteen 3000/4000-level courses (39.0 credit hours) in Fine Arts (Art, Drama, Fine Arts, Music, or New Media).
- _____ Not more than 10 1000-level courses.
- _____ Not more than five Independent Studies (15.0 credit hours).
- _____ Residence requirement: 20 courses, including a minimum of 12 in New Media of which at least 7 must be at the 3000/4000 level.

<p>Year 1, Fall New Media 1000 New Media 2005 New Media 2150 Art 2031 or Lib Ed List Requirement Art 2032 or Lib Ed List Requirement</p> <p>Year 2, Fall New Media 3030 New Media 3380 New Media 3520 Fine Arts Elective Lib Ed List Requirement</p> <p>Year 3, Fall New Media Elective New Media Elective Fine Arts Elective Lib Ed List Requirement Elective</p> <p>Year 4, Fall Fine Arts Elective (3000/4000 level) Fine Arts Elective Lib Ed List Requirement Lib Ed List Requirement Elective</p> <p>OR</p> <p>Year 4, Fall Fine Arts Elective (3000/4000 level) Fine Arts Elective New Media Elective (3000/4000 level) Lib Ed List Requirement Elective</p>	<p>Year 1, Spring Cinema 1000 New Media 2010 New Media 2030 Art 2031 or Lib Ed List Requirement Art 2032 or Lib Ed List Requirement</p> <p>Year 2, Spring New Media 3150 New Media 3420 Lib Ed List Requirement Elective Elective</p> <p>Year 3, Spring New Media 3680 New Media 3900 Fine Arts Elective (3000/4000 level) Lib Ed List Requirement Elective</p> <p>Year 4, Spring New Media 4651¹ New Media 4661</p> <p>Year 4, Spring New Media 4690² or New Media 4995² New Media Elective (3000/4000 level) New Media Elective (3000/4000 level) Lib Ed List Requirement</p>
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¹ 12.0 credit hours
² 6.0 credit hours

