



FLOOR HOCKEY RULES

ELIGIBILITY

1. Each participant must have **one (1)** of the following:
 - a. Valid Student ID.
 - b. Proof of payment of appropriate registration fee (\$75.00/person – nonmember).
2. A **maximum of two (2)** current University of Lethbridge Ice Hockey players per team (includes coaches).
3. All participants must be registered on the official roster and must have picture ID at all times. Additions not permitted after **fifth (5th) week** of regular season play.
4. All participants on the official team roster must play at least **two (2)** regular season games to be eligible to play in play offs.
5. **Five (5)** players (including goaltender) per team are permitted on the floor at the same time.
6. **Co-Ed Rule** – teams may have a **maximum of four (4) males/females** on the floor at the same time.

Inclusivity

At the University of Lethbridge, we value equity, inclusion and diversity. University of Lethbridge acknowledges the commitment to representing the diverse communities we serve. And while we have gender-based leagues, they are inclusive of the LGBTQ2S+ community, transgender and genderqueer persons. We encourage participants to play where they feel comfortable.

GAME

1. Each game will consist of two **twenty to twenty-five (20-25) minute** halves - running time; with a **three (3) minute** intermission between each half.
2. All regular season games **may** end in a tie. In the event of a tie, after regulation time during a play off game, a shoot-out will occur. **Five (5)** members from each team (**Co-ed Rule** – must have a **minimum of one (1)** female/male shoot) will alternate taking breakaway shots, originating at center court. The team to score the most goals will win. If a team **does not have one (1)** player of the opposite sex, that team is only permitted four (4) shots – instead of five (5). If still tied, each team will alternate shots until one team prevails – a different player must take each shot and all eligible players must take a shot before any player can take a second shot. The shooter must make forward progress toward the goaltender and stay within the parallel area of the crease lines.

3. For **play off games only**, the clock will be stop-timed for the final **two (2) minutes** of the **SECOND** period if the **goal difference is two (2) goals or less**.
4. A **ten-minute (10)** default rule will be enforced. Therefore, each game must start by ten minutes past the hour.

STANDINGS

1. A point system, consisting of wins (2 pts), ties (1 pt), and losses (0 pts) will determine the final league standing for each team. The final league standings will determine seeding for playoffs.
2. Ties in the standings will be broken by:
 - a) the team which prevailed during the round robin play.
 - b) the difference between total points for and against.
 - c) points "for"
 - d) points "against"
 - e) coin toss.

EQUIPMENT

- 1) Floor hockey sticks will be provided, **no outside sticks** permitted.
- 2) Goalie **may** use any standard goaltender equipment.
- 3) Players **may not use gloves**, soccer shin guards are allowed.
- 4) **DO NOT** bend the blades of the sticks excessively. This weakens the plastic and eventually causes the blade to crack. **Curve Rule: curve of the blade may not exceed 1 inch.** Penalty – three (3) minute minor penalty; if the blade cracks/breaks a \$20.00 fine will be levied.

RULES

- 1) **Five (5)** players on the floor at one time (includes goalie).
- 2) **All** jewelry (ie. rings, earrings, chains, watches, and bracelets) must be removed, or taped, prior to the start of each game. This is to protect all participants.
- 3) Only clean **non-marking** gymnasium footwear to be worn. Hiking-style footwear is not permitted.
- 4) Players **may not** throw the ball forward; they may only drop it to their feet (an open hand pass is permitted provided the pass is touched by an opponent first). This applies for defensive and offensive zones.
- 5) **No slap shots** – the stick must remain below the waist (includes goaltenders). This includes the backswing and the follow-through. (Penalty: loss of possession of ball). Persistent infringement of this rule will result in the player receiving a 2 minute penalty and further infractions will result in being asked to take a substitution or possibly be removed for the remainder of the game.

- 6) If the ball rolls into the corner the first player into the corner will be permitted a 'Free Play' out of the corner (at the discretion of the referee). If the ball rolls out of play (ie. under bleachers, out door, into another court) the last player to have control of the ball will be permitted a 'Free Play' out of the nearest corner. **In the opinion of the referee, if a player purposely takes the ball into the corner to gain an advantage he/she will be penalized by loss of possession of the ball at that point.**
- 7) **'Free Play'**: The opposing team must allow the opposing player **AT LEAST** five (5) feet to put the ball in play. The player in control of the ball has a **MAXIMUM of five (5) seconds** to put the ball into play, and, **MAY NOT** stick handle the ball down the floor, he/she must pass (or shoot) the ball either to a teammate or down the floor. **A goal cannot be scored DIRECTLY from a 'Free Play'.**
- 8) Any ball that gets caught on the netting of the goal will be ruled a dead ball. The defending team will receive a 'Free Play' from behind their goal line. However, if in the opinion of the referee a player deliberately knocks the ball onto the netting of the goal the 'Free Play' will be awarded to the non-offending team, to be taken from the corner behind the goal line.
- 9) **All infractions** will result in loss of possession and individual will be asked to take a substitution. If the individual continues to perpetuate with the infractions, the individual will be asked to leave and be **disqualified for the remainder of the game.** (Refer to rules of disqualification for further details).
- 10) The **maximum** a team may play short-handed is two (2) players at any given time.
- 11) Body checking or intentional body contact is **not** permitted. (Refer to rules of disqualification for further details).
- 12) Goalie may not leave his/her crease to deliberately trap the ball and delay the game. Also, the goalie must either play the ball with his/her stick or leave the ball behind the net or goal line for his/her teammate (ie. Goalie may not throw the ball forward). (Penalty: loss of possession of the ball, 'free play' awarded to non-offending team to be taken from the corner behind the goal line.)
- 13) If the **goaltender legitimately freezes** the ball and the whistle is blown the **defending team** will receive a 'free play' from **behind their goal line.**
- 14) The throwing of a stick at the ball will result in an automatic **penalty shot** for the non-offending team.
- 15) **Endangerment with the stick.** This infraction will cover all careless or inappropriate uses of the floor hockey stick. Any player who uses his/her stick in a manner that endangers, or potentially could endanger, the safety of an opponent (i.e. slash, spear, crosscheck, or high stick) will be penalized for endangerment with the stick. Persistent infringement of this rule will result in the player receiving a 2 minute penalty and further infractions will result in being asked to take a substitution or possibly be removed for the remainder of the game.
- 16) **REMEMBER: all players are responsible for their action with their floor hockey stick.**

17) **Only** the goalie may stand in the crease. Opposing players may not stand in the crease area, or, interfere with the goaltender within the crease area.

18) Teams are requested to remain in the hallway until the current game is completed.

DISRESPECT TO THE SUPERVISORS OR REFS, FIGHTING, UNSPORTING CONDUCT, OR DELIBERATE INTENT TO INJURE WILL NOT BE TOLERATED AND WILL RESULT IN AN AUTOMATIC EXPULSION FROM OUR LEAGUES

WINNING IS NOT EVERYTHING – PARTICIPATE AND HAVE FUN!!

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